Manitoba School Esports Association

Senior Years Fortnite 2024

MSEA . AESM

Before registering, please review the Senior Years Rulebook
that is posted at https://msea.gg/events-sy

Special Registration Instructions:

- Games of Fortnite are only able to accommodate 100 players at a time. We do not have the ability to run multiple games concurrently. Therefore, while we are not restricting the number of registered players per school, we will be accepting those registrations in a way that gives schools equal opportunity to participate.
- To register your players, please use the link found on msea.gg or in the Discord. On that form, prioritize your players whom you would like to see play.   You may choose the order in whatever way you wish; however players lower on the list are less likely to be accepted. We recommend considering reliability over skill. If a student "drops" mid season, you will be able to replace them, however no accommodation for points will be made for that player or for your team (see rulings 7b and 8b regarding 50% matches played).
- We will give all schools equal opportunity at registrations. I.e we will accept every school's first player before we consider second players. This will continue until we have our 100 slots filled.
- We will prioritize registrations submitted before the deadline.
- If we have registration numbers significantly larger than 100 we will consider alternate schedules to accommodate more players.

Fortnite Specific Rules:

1. Players/Schools
    a. Schools may register any number of players for this season.
    b. Players will be playing solo
    c. Players will play at school. If they are unable to do so please fill out a "play from home" exemption form before the registration deadline. The form can be found on the MSEA website
    d. Players must be 13 years or older.
    e. Players must be supervised, in person or online through voice chat, at all times.
2. Season Structure
    a. Registration deadline is November 15/2024 at 8pm
    b. Mandatory Coaches meeting November 13/2024 at 8pm on Discord
    c. Season will run on Thursdays from November 21 – December 12
    d. There are no playoffs.

e. Play mode will be Ranked and alternate between Battle Royale Zero Build and Battle Royale
    i. November 21, December 5 – Battle Royale Zero Build
    ii. November 28, December 12 – Battle Royale
f. Players will earn points based on the scoring system listed in 6a.
g. Players will be ranked based on the total number of points they earn.

3. Game Day Rules:
    a. On each of the game days the first match will begin at 4:15 PM. The MSEA commissioner will host a custom match at the start time. The last match on each day will start before 5:45 pm
    b. Players may participate in an unlimited number of matches during each session.
    c. Matches for the day will count only if the match begins before the end of game day (5:45 pm).

4. Match Rules:
    a. Matches will be played using private matches created by the commissioner. The match code will be provided to the coaches. Players are responsible for joining the correct lobby and following the instructions of MSEA commissioners.
        i. Sharing this code with non-registered players will result in disciplinary action
    b. Games will start promptly. If players miss a match, they may still join subsequent matches.
    c. Matches are solo matches – players are competing on their own. Players may not join as a duo, trio or squad.
        i. Collusion between players, such as "teaming up" or coordinating actions to gain an advantage is prohibited.
        ii. If players are playing from home, they must be in voice contact with their coach during the match.
            1. We recommend coaches have all players join a voice channel together and then mute their mics. This will allow the coach to verify that players are not communicating with each other.
        iii. Players may not use their voice communication to coordinate actions with another player.
    d. The next match will start promptly (5 minutes) after the completion of the previous match

e. Fortnite Match Rules:
    i. Map: Battle Royale Island
    ii. Mode: Ranked Battle Royale and Ranked Battle Royale Zero Build (based on game day)
f. Each player should take end-of-match screenshots of their results in case of any disputes and/or technical difficulties in the lobbies. If you have problems or notice any issues, please have your coach contact the commissioner via discord.

5. Reporting the match
    a. Players do not need to report their results. We encourage players to take end of game screenshots.

6. Scoring System (per match)
    a. Victory Royale: 67 points
        2nd: 57 points
        3rd: 50 points
        4th: 45 points
        5th: 40 points
        6th: 35 points
        7th: 32 points
        8th: 29 points
        9th: 26 points
        10th: 23 points
        11th - 15th: 20 points
        16th - 20th: 17 points
        21st - 25th: 14 points
        26th - 30th: 12 points
        31st - 35th: 10 points
        36th - 40th: 8 points
        41st - 50th: 6 points
        51st - 60th: 4 points
        61st - 75th: 2 points

        Each Elimination: 3 points

    b. Tiebreakers will be determined in the order presented here: (1) total points scored; (2) total Victory Royales in the season; (3) total eliminations in the season; (4) average placement per match in the season; and finally (5) total seconds survived across all matches.

7. Top Individual Player
   a. Placement will be determined based on total points earned over the session.
   b. Players must participate in **more than 50% of all matches** to be considered for placement.
   c. The first and second place player (by points) will be awarded the Solo Champion and Finalist banners respectively

8. Top Team
   a. School placement will be based on the average points scored by players from that school during the regular season. (total points from school divided by total number of players)
   b. Players must participate in more than **50% of all matches** to contribute to their team score.
   c. A school that only has a single player participating cannot qualify for Top Team
   d. The first and second place schools (by average points) will be awarded the Team Champion and Finalist banners respectively