

Manitoba School Esports Association P.O. Box 46061 Winnipeg RPO Westdale, MB R3R3S3 Canada



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Overview

MSEA is pleased to invite you to our 2025-2026 Brawl Stars season! Brawl Stars is a fun game involving characters that work together to complete a specific goal depending on the mode being played. It is free to play and can be played on a handheld digital device, such as a smart phone or tablet. Please read this document for information on the rules and setup for the MSEA Senior Years Brawl Stars season.

Tournament Dates:

Round Robin: Weekly matches on Thursdays from Nov 13th to Dec 4th, 2025.

Matches begin at 4:15pm.

Playoffs: Thursday Dec 11th

Playoff Finals: Dec 11th, online

Registration Deadline: Friday Nov 7th, 2025.

We will be playing 3v3 Brawl Star matches in a 4-week season with playoffs at the end.

2025-2026 MSFA Brawl Stars Invitational

Our season this year will run very similar to other MSEA seasons. Here are a couple highlights:

- 3 matches per week
- Matches begin at 4:15pm each week. Play the following matches as soon as your opponent is ready.
- 4 weeks of round robin groups matches, followed by 1 week of playoff matches. Top 4 from each division will qualify for playoffs.
- Online single elimination playoffs.
- Finals will be best of 5

Please see the 2025 MSEA Senior Years General Rules (available at msea.gg or Discord) for general Participant Eligibility and Conduct rules.

Questions

If you have questions or need more information, please contact the commissioner via the MSEA discord or email tyler.muntain@lrsd.net







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Season Structure

Note: for all stages, exact details for each point may vary slightly depending on how many teams register for the tournament.

- 1. Seeding Week (1 week)
 - a. The first week of matches will be played in round robin groups of 4. Teams will be seeded based on information from registration.
 - b. Results of the first week will be used to seed teams into the second stage.
- 2. Round Robin Groups Stage (3 weeks)
 - a. The next 3 weeks of matches will be played in round robin groups of 4.
 - b. After each week, the top team(s) in each group will be moved "up" to the next higher group, and the bottom team(s) in each group will be moved "down" to the next lower group. Exact number of teams moved between brackets will depend on how many teams register.
- 3. Playoff Qualifications (1 week)
 - a. Based on the results from the round robin groups matches, teams will be divided into one, two or three divisions (AAA, AA, and A divisions), depending on registration numbers.
 - b. Each division will play a double-elimination mini-tournament to qualify for the online playoffs. Seeding will be based on results of the round-robin stage.
- 4. Playoffs
 - a. Final playoffs will take place online.
 - b. Playoffs will be a single-elimination structure, with best-of-5.
 - c. Finals will be a single best-of-5.

Weekly Matches:

- Games will be played from school. Teams that are unable to do so because of technology challenges
 must submit an exemption form BEFORE the registration date. Contact the commissioner or the
 director of senior years (<u>senioryears@msea.gg</u>) for a copy of this form. The completed form must
 be emailed to the commissioner (<u>tyler.muntain@lrsd.net</u>) and the director of senior years
 (<u>senioryears@msea.gg</u>).
- 2. Each team will have 3 round robin matches scheduled each week, with the possibility of a bye or extra match depending on registrations.
- 3. The first match should be started by 4:15pm. The second and third matches of the day should be played as soon as both teams are ready.

Note: coaches need to be in contact via Excel for the 2nd and 3rd matches of the week.

- 4. If you need to reschedule a match to another day, you will need to contact the opposing coach. See the MSEA Rules on rescheduling for more detail.
- 5. A match will play 3 sets from the 6 game modes found below:
 - a. Gem Grab
 - b. Heist
 - c. Bounty







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- d. Brawl Ball
- e. Hot Zone
- f. Knockout
- 6. Game modes and order will be determined by the Commissioner and changed each week.
- 7. Points will be calculated based on performance of the entire match.
 - a. 1 point for each set won.
 - b. The winning team of the match will gain 2 extra points.
 - c. If there is a forfeit, the forfeiting team will be awarded 0 points and the other team will be awarded full 10 points for a win.

Example

Set #	Set # Set 1		Set 3	
Game Mode	Bounty	Heist	Hot Zone	
Мар	Shooting Star	G.G. Mortuary	Ring of Fire	

Team	Set 1	Set 2	Set 3	Set Wins	Points
Red	2	2	1	2	6
Blue	0	1	2	1	3

- i. Team Red won 2 sets and won the game and earned 1 point.
- ii. Team Red won 5 games and earned 5 points.
- iii. Team Blue won 3 games and eared 3.
- iv. Team Red earned 3 points, and Team blue earned 6 points.

Brawl Stars Specific Rules

1. New Brawler Releases

All new Brawlers who have been released within two (2) weeks of the start of the season, the character will be restricted and not available for competitive play for the season.

2. Lobby Disband

Should either Team causes the draft lobby to disband, the Teams will re-draft using the same picks and bans that were chosen in the original draft at the time of the disband.

To maintain the Team with the first pick for the re-draft, teams will need to disband until the correct team has been given first pick. During the season, coaches will be responsible for notifying the Administrators if their opponent picks or bans a different brawler during the re-draft. The team reporting the issue will need to disband the lobby during the draft as soon as the incorrect brawler is picked or banned and contact the commissioner in Discord.







Season Calendar

- Thursday November 6th, 2025 Coaches meeting on Discord - 8:00pm
- Thursday Nov 13th, 2025– Seeding week: Matches start at 4:15pm.
- Thursday Nov 20 Dec 4th, 2025 Regular season: Matches start at 4:15pm.
- Thursday Dec 11th, 2025 Playoffs: Matches start at 4:15pm.



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Registration Instructions

Online Registration

Register by filling out the following Microsoft Form.

https://forms.office.com/r/d3saqyPQ7Q

NOTE: The Coach is the only person who should be filling the registration form.

Please fill out 1 form for each team.

Registration Deadline is Friday Nov 7th, 2025. All teams must be registered by this date.

Please review team requirements and team name requirements in the rules.

The main contact email must be the teacher/coach in charge and should be sent to the league convener by email or via Discord after registration is complete.

Discord

You will need to join the discord server to get in-game tournament codes. You can also chat directly with the convenor on the discord server, and should use discord for rescheduling matches if you need.

Join the discord server here: https://discord.gg/jmWxK7j3rS

Coaches Meeting

There will be a 30-minute coaches meeting held online at **8:00pm on Thursday, November 6th, 2025.** All coaches must attend. This meeting will be held on the MSEA Discord Server, in the **Senior Years Meeting channel.**

Fees

Schools must be members of MSEA to compete in this Brawl Stars season. MSEA membership includes registration for all of your teams for this Brawl Stars season (up to the maximum of 3 teams). Visit msea.gg or check the #msea-resources channel on discord for membership application and information. If your school is not an MSEA member when you register, we will send you the membership information.

Schools that are not MSEA members in good standing by February 28th will not be eligible for playoffs.





Canada



Weekly Instructions

Each week, your team will need to do the following:

- 1. All team members log in to Brawl Stars, at least 15 minutes prior to match start.
- 2. Check on the tournament site to see who you are playing. You will have three matches each week.
- 3. Check in discord for match information.
 - a. The team that appears above the other will be the Home team.
 - Home team: create a friendly battle in Brawl Stars, and update the team code on the Brawl Stars 24-25 Excel Sheet.

Note: coaches need keep an eye out for the code to appear in the Excel spreadsheet.

- c. Away team: join the friendly battle in Brawl Stars once the home team has created it and input the information into the excel sheet.
- 4. After your match: report the results using the excel sheet.

5. Match Rules:

- a. Matches will be played using "Friendly Battle".
- b. Each match will have the following Modifiers in place
 - i. Power Match: ON
 - ii. Number of Rounds: 3
 - iii. Preparation Timers: Normal
 - iv. All Other Modifiers: OFF
 - Other Modifiers include but are not limited to: Energy Drink, Angry Robo, Meteor Shower, Graveyard Shift, Super Charge, Fast Brawlers, Top Dog, Unlimited Power, Super Bushy, Timed Detonation, Hyper Drop, Healing Breeze, ect...
- c. One team captain will be responsible for creating a private match which the opposing team will join.
- d. Team captains will be responsible for communicating when their team is ready. Only after both teams have indicated that the are ready should the match begin.
- e. No Player is allowed to switch teams, or switch into spectate and then rejoin the original team during the match.

6. Substitutions

- a. Teams may start a Game with any combination of three (3) Players from their registered Roster.
- b. Substitutions are not allowed during a Match. See official MSEA rules for more info.
- c. Teams may substitute out players between game modes.





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How to Create a Friendly Battle in Brawl Stars

- 1. Click on the icon that has 3 horizonal lines at the top right of the home page.
- 2. In the drop down, Click on the "Friendly Battle" button.
- 3. Invite the other 2 players to your team by sharing "Team Code" or by clicking the "Invite" button for their position if you have them as a friend on your account.
- 4. Share "Team Code" with coach, in order to update Season Excel Sheet.
- 5. Click on the "wrench" icon on the top left corner of the friendly battle screen.



- 6. Ensure that the following settings are selected.
- a. Power Match ON
- b. Number of Rounds Best of 3
- c. Preparation Timers Normal
- d. Everything Else OFF
- Click on the "X" button on the Modifiers page.
- 8. Click on the Game Mode, it is found directly **beside** the "Play" button.
- 9. Select the desired Game Mode, and Map.
- 10. Wait for everybody to join, ensure everybody is on the correct team, and are ready.
- 11. Click the Play Button to begin.



















