



MSEA . AESM
MANITOBA SCHOOL ESPORTS ASSOCIATION

MSEA
Manitoba School Esports Association
P.O. Box 46061
Winnipeg RPO Westdale, MB R3R3S3
Canada

2025-2026

MSEA Senior Years

Valorant



www.msea.gg



@msea_gg



MSEA
Manitoba School Esports Association
P.O. Box 46061
Winnipeg RPO Westdale, MB R3R3S3
Canada

Overview:

Welcome to our third season of Valorant! Most of the rules remain the same as the previous year, again with some map changes based on the current competitive pool.

Like the 2025 Season, there will be a shared spreadsheet for coaches to enter results linked on the **Valorant Channel in the MSEA discord and sent to the coaches' emails.**

Important Dates:

March 9, 2026 – Coaches' Meeting (730 pm)

March 13, 2026 – Registration Deadline

March 19, 2026 – First Round Robin

TBD – Top Team Playoffs

Registration:

Please refer to the [MSEA SY Rules Guide](#) for general Participant Eligibility and Conduct rules.

Submit a form for each team you are fielding, up to a maximum of 3 teams per school and 10 players per team. [Registration Form Link](#)

For changing registrations and updating player information, please use the spreadsheet.



www.msea.gg



@msea_gg



MSEA
Manitoba School Esports Association
P.O. Box 46061
Winnipeg RPO Westdale, MB R3R3S3
Canada

Tournament Structure:

1. Round robin matches are assigned and completed weekly by each team.
2. Each week your team will play two games against the same opposing school. The coach of the home team will enter the match results in the linked excel spreadsheet on the MSEA Discord Valorant channel. For the second game, the away team will follow the home team procedure.
3. After concluding the round robin, the **top teams will be placed into specific divisions (AA, AAA, etc) for the Playoffs Stage.** Depending on the number of registered teams, the number of divisions may vary.
4. All games in playoffs are BO3 the semifinals and finals will be played in-person at a host school.

Notes:

MSEA reserves the right to change the tournament structure based on the number of registered teams. This is to ensure that we maximize the play time, efficiency, and fairness of how the season progresses.



www.msea.gg



@msea_gg



MSEA
Manitoba School Esports Association
P.O. Box 46061
Winnipeg RPO Westdale, MB R3R3S3
Canada

Weekly games:

Games are played at school weekly on **Thursdays**, officially starting at **4:15PM**. If both teams are ready, they may start ahead of time.

Teams that are unable to play from school so because of technology challenges must submit an exemption form **BEFORE** the registration date. Contact the commissioner (btrieu@wsd1.org) or the Director of Senior Years (senioryears@msea.gg) for a copy of this form. The completed form must be emailed to the commissioner or the Director of Senior Years.

Once the game is completed, coaches will report their own team's score on the shared spreadsheet.

Week 1	
Team	Result
Home: EXS Red	13
Away: EXS Blue	8

Connection/Tech issues:

Please allow teams 15 minutes of extra time if they have tech issues. If games do not start by **4:30PM** on the scheduled game day and no rescheduling attempts have been made ahead of time, the teams must play as-is (4v5 or 3v5 etc.) or a team must forfeit the match.



www.msea.gg



@msea_gg



MSEA
Manitoba School Esports Association
P.O. Box 46061
Winnipeg RPO Westdale, MB R3R3S3
Canada

Scoring conflicts:

To avoid scoring conflicts, coaches should assign a student or team captain to take a screenshot of the game results at the game's end.

Reschedules:

If a game needs to be rescheduled due to absences or other issues, the rescheduling team needs to reach out 1 day before the game day with a list of possible alternate dates and times.

Both teams need to agree and arrange an appropriate time before next Thursday's game day. Both teams must offer possible available dates.

If both teams cannot agree upon a set alternate game time, the game will need to be played at the default Thursday date as-is.

If the rescheduled game is not concluded 24 hours before the next weekly games **both teams will be issued a loss of 0 - 0.**



www.msea.gg





MSEA
Manitoba School Esports Association
P.O. Box 46061
Winnipeg RPO Westdale, MB R3R3S3
Canada

Game Creation:

The team listed as the home team in the match sheet will create the lobby ahead of the start time.

Below are the lobby settings:

Allow Cheats: OFF
Tournament Mode: ON
Overtime Win-By-Two: ON
Play Out All Rounds: OFF
Hide Match History: OFF

It is the responsibility of the home team to invite the away team into the lobby, delegate team captains to add other team captains and their own teammates.

Coaches may watch the game at a delay in the spectator seats in the lobby.

Spectators such as friends or other schools are allowed as long as both teams agree, and no actions are taken by the spectators outside of watching the game at a delay and moving themselves into spectator seat spots.

If a non-coach spectator communicates with either team, they must be removed from the lobby.



www.msea.gg



@msea_gg



MSEA
Manitoba School Esports Association
P.O. Box 46061
Winnipeg RPO Westdale, MB R3R3S3
Canada

Map Banning + Map Pool:

We will be using the current competitive map pool for the tournament. If this pool is subject to change in the live competitive mode, it will also change at that time for the tournament.

1. Abyss
2. Bind
3. Breeze
4. Corrode
5. Haven
6. Pearl
7. Split

When all players are ready in the lobby, the home team can begin the map banning phase in the lobby chat.

1. Home team will name 2 maps to ban.
2. Away team will name 2 more maps to ban
3. Home team will name 1 last map to ban
4. **Away team will choose** the map to play on from the 2 remaining maps and choose the side they start on (Attack or Defend).
5. Teams organize and swap to their appropriate sides.

Example:

Home: If you are ready to start, we ban Abyss and Pearl as our maps.

Away: Ban Split and Haven

Home: Ban Corrode

Away: Choosing Bind as the map, we also pick attack side.



www.msea.gg



@msea_gg



MSEA
Manitoba School Esports Association
P.O. Box 46061
Winnipeg RPO Westdale, MB R3R3S3
Canada

Player Conduct + Communication Restrictions:

1. Please refer to the [MSEA SY Rule guide](#) for general Participant Eligibility and Conduct rules.
2. Due to the nature of Valorant being an FPS, we recommend coaches send home an informed consent form for parents to sign off. A sample of such a form has been posted in the MSEA Discord on the Valorant Channel
3. Neither team is allowed to use this party voice chat (lobby chat) to communicate with the opposing team.
4. Players are not to use the 'all chat' feature in game to communicate with the opposing team unless important information regarding the game is being shared (tech issues, map bans, starting games, etc.). It is recommended that coaches manage all communications between opposing teams.
5. If a player is reported and confirmed to be engaging in disruptive behavior in game, they will be suspended from play.

Players are recommended to use a third-party communication app such as Discord, Slack, Microsoft Teams, Zoom, TeamSpeak etc. to speak with their own team instead of the in-game voice chat.

Any further questions can be sent to btrieu@wsd1.org or **Benchmen Trieu (SY DMCI)** in the MSEA discord.



www.msea.gg



@msea_gg